Welcome to Circle X Ranch at Camp Big Horn

Welcome to beautiful Circle X Ranch at Camp Big Horn located in the Forest Lawn Scout Reservation. Located 5,300 feet above the San Bernardino Valley floor in the San Bernardino Mountains near Lake Arrowhead, California Camp Big Horn offers everything a Scout could ever want in a summer camp.

About a 30-40 minute drive from San Bernardino, California, Camp Big Horn offers more than a traditional Scout camp experience. Under the guidance of an experienced staff you will enjoy an outstanding program, great food, and lots of fun. This will be the summer camp experience to remember for the rest of your life. Once you have had a taste of Big Horn you will want to return year after year.

Camping in the outdoors is the highlight of the troop’s annual program as Scouts apply the skills they have learned and practiced all year long. With hour-long Scout meetings each week the average troop spends about fifty-two hours of Scouting in one year. One week at Big Horn can provide seventy or more hours of concentrated BSA program that will not only bring a troop closer together, but improve the life of each Scout who participates. Summer camp is a year’s worth of skill practice and adventure in seven days! It’s no wonder you can’t spell “Scouting” without “outing.”

This leader’s guide is designed to help you prepare for camp and to make your stay both easier and more enjoyable. If there are any questions or concerns for you or your troop please feel free to contact the GLAAC camping department at 626 351-8815 Ext. 249 or 241. We are excited to have you at Camp Big Horn and we will work to make it the best Boy Scout camp experience you have ever had.

Welcome to camping with the Greater Los Angeles Area Council!

This guide will help answer your questions about what your week at camp will be like. In the following guide you will learn about our camp, the grounds, how the programs operate, and everything that you will need to bring to make this a memorable trip. This guide is set up to give you information about Camp Big Horn at Circle X Ranch.

2017 Dates
Week 1—June 11-17
Week 2—June 18-24
Week 3—June 25-July 1
Week 4—July 2-8
Week 5—July 9-15
Week 6—July 16-22
Week 7—July 23-29
Week 8—July 30-August 5

2018 Dates
Week 1—June 10-16
Week 2—June 17-23
Week 3—June 24-30
Week 4—July 1-7
Week 5—July 8-14
Week 6—July 15-21
Week 7—July 22-28
Week 8—July 29-August 4

2018 sign-up forms will be available at camp when you arrive. Sign up before your unit leaves camp to get your early discount! You only need to put down a deposit of $200.

LEADERS MEETING
April 29, 2017 at 9:00 am
Smiser Scout Center, 3450 E. Sierra Madre Blvd., Pasadena, CA 91107

Nondiscrimination Clause
The Greater Los Angeles Area Council and their Camp staff maintain a policy of nondiscrimination.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Things to Know About Camp Big Horn

- Camp Big Horn can experience a broad range of weather conditions. Conditions can change from hot to cold, from dry to wet within a 24-hour period, so pack and dress appropriately.
- Depending on your scheduled week, the type of clothing you should bring may vary. Warm clothing is recommended for the morning and night, and lighter clothing during the day. Although we seldom experience rain, it is a good idea to be prepared. For updates on current weather conditions at Camp Big Horn at Circle X, feel free to call after June 3rd at 909-337-2121
- Potable water for the camp comes from wells that have been inspected by the San Bernardino County Health Department. As it comes straight from the mountain, Camp Big Horn’s water is extremely fresh and tastes great!
- You will be camping in the forest so you can expect to encounter spiders, ants, mosquitoes, and other insects. Be sure to bring insect repellent.
- The Forest Lawn Scout Reservation and the San Bernardino National Forest is also home to bears, cougar, deer, birds, squirrels, and other assorted wildlife. It is their home, and they will occasionally visit Camp Big Horn. Please be aware of your surroundings, always do activities with a buddy, and respect Mother Nature and the wildlife therein.
- We provide tents and cots and mattresses for our campers. The assignment of campsites is completely logistical. We assign campsites in a way which fits all troops in the best possible way. Please bring your sleeping bag or bedding.

Preparing for Camp

Before you go to camp certain promotional and informational data should be shared with the Scouts and parents in your unit.

SCOUTS
- What to bring.
- What activities to prepare for.
- What merit badges are offered & prerequisites.

PATROLS
- Get Patrol Flag ready.
- Sharpen skills for inter-patrol competition.

PARENTS
- What are camp costs?
- When fees are due.
- Camp dates.
- How to send mail.
- How to contact camp for an emergency.

UNIT LEADER
- Needs to know all of this and more.
- Recruit transportation.
- Recruit camp adult leadership.
- Review ALL Medical forms for current signatures, dates, medicines your Scouts are taking and medical concerns.
- Review ALL Firearms Permission Forms and know restrictions.
- Know custody status of all Scouts.

TROOP LEADERS
- Need to remember the advancement and activity goals set by their Troop Leader’s Council and plan their participation accordingly.

Many Units hold a PARENTS INFORMATION MEETING a few months before camp. This meeting can take place at a Court of Honor, a Committee Meeting, or in place of a Unit meeting. It is here the details of camp are presented to the parents. Questions and Answers will take up a majority of the program. Do not expect to have all the answers but assure the parents that an answer can be found either in this leader’s guide, the program guide, or the parents’ guide on the camp website.

Camp Promotional Ideas

- Encourage Webelos to cross-over in February, so that you may have time to prepare them for camp.
- Have fundraising projects to help boys earn their own camp fees.
- Initiate a program whereby boys who perform well in the Troop get a full or partial scholarship to camp.
- Invite former or current staff members to your Troop.
- Talk about the activities at camp to heighten interest.
- Have the Order of the Arrow Camp Promotion team make a presentation to your Troop.
- Review advancement goals of each boy and show them how they can meet these goals and still have fun at camp.
Suggested Timeline for Planning your Camp Experience

**By February 1:**
1. Inform all Scouts and their parents of your camp dates.
2. Provide promotional information--video, presentation--at unit meeting.
4. Schedule Youth Protection training for all adults attending camp.
5. Assemble individual Scout/Adult packets from forms section and distribute to each camper. Parents update medical form/schedule physical exam as needed.

**By March 30:**
1. Review program guide for specific camp.
2. Begin working on any additional program items for camp--skits, flag, songs, etc.

**By April 1:**
1. Plan for the adult leaders attending camp to attend pre-camp meeting.

**By May 1:**
1. Inspect pack equipment and program items for camp.
2. Coordinate transportation to and from camp.

**One month before camp:**
1. Submit Tour Plan online with your MyScouting.org account.
2. Collect permission slips for travel to and from camp.
3. Collect medical forms for each Scout/adult as required.
4. Notify GLAAC Camping Department in writing of Scouts with medical/dietary restrictions.
5. Complete camp specific program forms as required.
6. Collect Camper Early Release Forms for all Scouts attending camp.

**One week before camp:**
1. Final check on transportation.
2. Prepare 3 copies of your camp roster.
3. Inspect individual and pack gear.
4. Remind campers to bring a sack lunch or money for lunch to and from camp.
5. Review items on Unit Leader Arrival Day Checklist.
General Information

CAMP CONTACTS
Throughout the process of preparing for camp, you may need to contact individuals associated with Camp Big Horn. The following is a list of whom to contact and the best way to reach them:

Camping Support:
Sonia Kagan
626 351-8815 Ext 249
SoniaGuerrero.Kagan@scouting.org
Danette Verdugo
626-351-8815 Ext. 241
Danette.Verdugo@scouting.org

Camp Big Horn Website: https://www.glaacbsa.org/forest_lawn

Camp Phone Numbers:  (June 3 – August 5)
Camp Office: 909 337-2121 / Camp Fax: 909 337-9182

Council Contact Phone Number: Paul Reyes 626 437-9936

Physical Camp Address
Forest Lawn Scout Reservation
29485 Hook Creek Road, Cedar Glen, CA 92321

Camp Fees

Adults who replace leaders during the week can share fees. Adults coming to camp who do not replace a leader in their troop are charged at a rate of $40 per day and must have prior approval from the Camping Department, to be paid in the business office upon arrival. This price includes room, board, and use of camp facility. Please notify Camp Big Horn administration of all leadership changes.

Camperships

A Scout is Thrifty and as such is encouraged to do all he can to help pay his way to camp. At times, however, it is difficult for a Scout and his family to raise the full fee for summer camp. Limited financial help is available from the Greater Los Angeles Council on an individual basis for Scouts who could not otherwise go to camp due to financial hardships. Scoutmasters in the Greater Los Angeles Council who know of any youth with a legitimate need for financial help are encouraged to help that Scout apply for a Campership. The Campership Application is available on the council website. Camperships are available for youth members of the Greater Los Angeles Area Council only.

GLAAC Scout member Campership Form

Refunds

Camper payments are non-refundable and are transferable only to a replacement scout or adult in your troop. Payment-in-full is expected no later than 30 days prior to the start of your camp week. Any drop in the number of scouts or adults, after that point, will result in no refund of money already paid and the remaining balance is still owed.

Boy Scout Provisional Camping

Scouts who cannot attend camp with their unit or who want an extra week at camp or units unable to provide two-deep adult leadership will become members of the provisional troop. Individual Scouts are encouraged to attend with a friend. Scouts attending with friends will be assigned to the same unit and site. You will still need to pay camp fees as above, just indicate on the application that you are a provisional camper or unit.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Greater Los Angeles Area Council
2017 SUMMER RESIDENT CAMP PAYMENT PLAN

<table>
<thead>
<tr>
<th>Cherry Valley</th>
<th>In Council: $565 Scout &amp; $425 Adult</th>
<th>Out of Council: $600 Scout &amp; $425 Adult</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forest Lawn</td>
<td>In Council: $395 Scout &amp; $230 Adult</td>
<td>Out of Council: $415 Scout &amp; $240 Adult</td>
</tr>
</tbody>
</table>

***NOTE:*** All changes in camper numbers must be submitted in writing (email or mail) to the camping department. No change in camper numbers will be accepted over the phone or in person.

1. A $200 initial deposit per unit is required at the time of making a reservation. This deposit is non-refundable, but is applied to your final total.
2. First payment of $100 per person is due no later than **Friday, January 27, 2017**. This payment is non-refundable but transferable only to a replacement Scout or adult in your troop. **If you neglect to make a payment your unit’s reservation will be dropped and you will forfeit all money paid.**
3. Second payment of $100 per person is due no later than **Friday, February 24, 2017**. This payment is non-refundable but transferable only to a replacement Scout or adult in your troop. **If you neglect to make a payment your unit’s reservation will be dropped and you will forfeit all money paid.**
4. Third payment of $100 per person is due no later than **Friday, March 31, 2017**. This payment is non-refundable but transferable only to a replacement Scout or adult in your troop. **If you neglect to make a payment your unit’s reservation will be dropped and you will forfeit all money paid.**
5. **Total Balance is due** no later than **Friday, April 28, 2017**. This payment is non-refundable but transferable only to a replacement Scout or adult in your troop. **If you neglect to make a payment your unit’s reservation will be dropped and you will forfeit all money paid.** Units that have earned the early bird rate for 2017 will have the discount applied before the final balance is paid and a new statement will be sent with correct balance due.
6. For **Cherry** and **Forest Lawn** there is one free adult with each reservation. Your total number of adults is the number on the statement. All additional adults pay the full adult fee.
7. There is a $10 discount for pairs of brothers attending camp together. The price per pair can be reduced by $10 (or $5 per brother). This is applicable to Scouts only before balance is paid.

Payment methods include cash, check, VISA, MasterCard, Discover or American Express. Checks should be made payable to GLAAC – BSA.

Please note - the above payments are non-refundable and are transferable only to a replacement Scout or adult in your troop.

Your help in following this schedule will allow the Scouts in your troop to budget for camp, as well as helping our council provide the maximum number of spaces possible to Scouts who wish to attend. **Thank you for your help!**

Payments should be mailed and made out to:
Greater Los Angeles Area Council, BSA
Smiser Scout Center, Camping Department
3450 E. Sierra Madre Blvd., Pasadena, CA 91107

For more information or questions, please don’t hesitate to contact the camping department at 626 351-8815 x249 for Sonia or x241 for Danette.

**When making payments:** Please only pay the payments for those that have confirmed with your unit they will attend camp. Payments are non-refundable but transferable only to a replacement Scout or adult in your troop if there is space to add to the camp week.

Capacity Policy

PLEASE if your camper numbers increase (or decrease) please notify the camp department IMMEDIATELY. Every attempt will be made to place your troop in a larger campsite, but a larger site cannot be guaranteed and you may have to bring the extra tents necessary to accommodate the additional campers.

Visitors To Camp

- Visitors are welcome at any time. However, certain days (such as the last full day of the session) will serve better than others.
- All visitors must check in with the Camp Office upon arrival.
- Guest meals are available at the charge of $10.00 per person.
- Siblings and friends are not allowed at camp without prior permission. They cannot participate in program activities.
- No pets allowed in camp, except for Service Dogs.
- As part of our Camp Intrusion Policy, the camp asks that each adult camper wear their totem at all times. This allows staff to quickly discern between adult campers and unwanted visitors.

LEADERS MAY NOT BRING THEIR CHILDREN IF THEY ARE NOT A REGISTERED MEMBER OF A UNIT THAT IS ATTENDING CAMP THAT WEEK.

Scouts are not allowed to leave camp with any person unless the parent or guardian who has legal custody has granted permission. Unit leaders are advised to know the custody status of all Scouts.

Mail Service

Scouts may receive mail at Camp Big Horn from friends and family. Please encourage them to mail these things well in advance of your time at camp to ensure their arrival during your scheduled week.

Camp Big Horn USPS Mailing Address
Scouts' Name
Unit Number & Week Number
Camp Big Horn / Forest Lawn Scout Reservation
P.O. Box 8
Cedar Glen, CA 92321

UPS or FedEx for packages to:
Scout Name
Unit Number & Week Number
Camp Big Horn / Forest Lawn Scout Reservation
29485 Hook Creek Road
Cedar Glen, CA 92321

Arrival and Departure Procedures

Each unit is responsible for furnishing its own transportation to and from camp. Each Scout must have a signed Parent Authorization for Trip/Activity Medical Treatment for travel to and from camp. This signed form should be given to the driver of the vehicle in which that Scout rides, and collected by the unit leader on arrival at camp.

Traveling to camp in caravans is discouraged. Arranging for several checkpoints in route is preferable. Use cell telephones or CB radios in the front and rear vehicles to maintain contact during the trip. Most importantly make sure all everyone has had a good meal and plenty of rest before making the trip to camp. Units traveling distances of more than two hours should plan at least one rest stop on their way to camp. Remember campers will not be eating dinner until 5:30 pm. Make sure your Scouts are physically prepared for the day.

Under NO circumstances are youth or adults to ride in the backs of trucks, trailers, or campers.

Arrival Time

Upon arrival at Forest Lawn Scout Reservation, please plan to arrive at Camp Pollock administration office between 1:00 and 3:00 pm on Sunday for check-in. Your punctuality allows for a smooth check-in process. If you know you will not be arriving on-time due to car troubles, traffic, or other reasons, please notify the camp at 909 337-2121.

Saturday Arrival and Accommodations

In order to give the staff adequate time off troops cannot plan to arrive on Saturday. Troops who need to arrive on Saturday must make their own camping arrangements. The San Bernardino National Forest has over twenty-five developed campgrounds and can be reached/reserved at http://www.fs.fed.us/r5/pacificsw/sanbdisp.htm.
Monday Arrivals

Troops that are traveling to camp on Monday must notify the Greater Los Angeles Area Council office with their intention to do so. Please be at the Camp Big Horn parking lot no later than 9:00 am. This will allow for a smooth check-in process and the most program opportunity for your Scouts. If you know you are not going to arrive on-time due to car troubles, traffic, or other reasons, please notify the camp at 909 337-2121.

Packing Your Gear

We recommend one backpack, duffel bag, or another type of soft bag per person. It is extremely important that all your luggage is clearly marked with at least your name and unit number. It might not be a bad idea to include contact information, as well. Any personal items that are left at Camp Big Horn will be taken to the Greater Los Angeles Area Council office. Camp Big Horn cannot be responsible for lost, stolen, or damaged articles while in transport or while in camp.

Note: Do not pack medical forms, fee payment receipts, or other check-in materials (e.g. troop rosters, merit badge sign-up sheets, etc.). Every Scoutmaster should carry these items with them into camp.

Checking Out of Camp

During your week at camp adult leaders may want to leave camp to visit the town of Lake Arrowhead. Camp Big Horn requires the following when adults leave camp:
1. Adequate adult leadership remains in camp to supervise the troop. Note: the two-deep leadership policy must always be followed.
2. Persons who are leaving must sign out on the provided check-in/check-out sheet in the administration office. This will allow us to account for people who are out of camp. Please remember to check-in when you return to camp.
3. Alcoholic beverages should not be purchased while in town as they will not be allowed back into camp. Furthermore, any persons showing any signs of intoxication will be expelled from camp, reported to their charter organization and their council Scout Executive.

Camp Facilities

Campsites

Each campsite is supplied with the following:
- Platforms and canvas tents with cots and mattresses
- Shovel, rake, broom, hose, fire buckets
- Bulletin board
- Flag Pole
- Picnic Table
- Water

- Toilet

Equipment each unit should bring:
- Lantern (battery powered only)
- Insect repellent (non-aerosol)
- First aid kit
- Pushpins for your bulletin board
- American Flag/Unit Flag/Patrol flag
- Tablecloth or cover

Trading Post

The Camp Big Horn trading post run by our friendly and courteous staff is stocked with a wide variety of program supplies, souvenir t-shirts, sweatshirts, hats, patches, pocketknives and much more. We carry general camping supplies, personal hygiene items, and an excellent selection of snacks and beverages. We encourage each Scout to bring an adequate amount of spending money. The trading post is open every day and the average Scout will spend $50-$60 throughout the course of the week. Trading post hours are on the camp week at a glance and will be posted and announced regularly at camp.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Shower and Restroom Facilities

Showers and restrooms are available for all campers, but should be used before quiet time. These facilities consist of individual, lockable units which allow them to be used by both Scouts and adult leaders alike. We ask for your help in maintaining the good condition of our restrooms and showers by treating them with respect and immediately reporting any malfunctions to the camp administration. In keeping with youth protection guidelines, adults should be aware of their troop’s behavior and maintain discipline by providing supervision while the boys are in the shower units. All campers must wear flip-flops or water socks when showering. If there are any mechanical problems or difficulties with other camper please contact the staff. Due to the sensitive nature of our septic system units are prohibited from bringing their own toilet paper and paper towels to camp.

Laundry Facilities

There are no laundry facilities available for campers at Camp Big Horn. There are, however, staff laundry facilities onsite. Should a camper have an “accident” or for another reasonable cause, special arrangements may be made to ensure a safe and sanitary environment for the Scout.

Dining Hall

We eat “cafeteria style” at Camp Big Horn. Everyone in the troop will have a chance to play an active role in food service during the week. Depending on the number of campers, the camp may be divided into two meal shifts. Each meal shift will gather at the assembly area for grace. From there, troops will be dismissed one by one in a predetermined order into the dining hall. Troops will sit at their assigned tables for the entire week. If you are sharing a table with another Troop, please work out a waiter rotation schedule with them.

Waiter Duty

We ask that you provide one waiter for every table that is assigned to your troop. The duties of the waiters are as follows:

1. Report to the dining hall steward 15 minutes prior to the scheduled mealtime with washed hands.
2. Set table with appropriate condiments and refresh them throughout the meal.
3. Wipe down table and clean area around table after the troop has eaten.
4. Accept further direction from the dining hall steward.

Please assign one adult per troop per day to supervise the clean up after meals.

Phones and Phone Use

Outgoing personal calls are not allowed on the camp telephone except in the case of an emergency. While your service provider might tell you your cell phone and data should work well at camp please understand that because of the geographic position of Camp Big Horn at the scout reservation Verizon cellular service provides excellent coverage in limited areas while AT&T cellular coverage is spotty in limited areas of camp.

There is no public phone available. If campers wish to contact their parents they need to use either their own or one of their adult leaders’ cell phones. Any leader bringing a cell phone can charge it in the program office on the power strip provided. Do not bring your own power strip. All leaders charging cell phones do so at their own risk. Camp Big Horn is not responsible for cell phones that are lost or stolen. Although we leave it to your Troops discretion, we recommend that Scouts do not bring cell phones to camp.

Internet and Computer Use

The Camp Big Horn program office computer is for business use only. There is limited internet access available to adult campers. Please see the camp administration for user names and passwords.

Campsite Courtesy

The campsite and the camp is your troop/unit home during the week. **Troop conduct is always the responsibility of the adult leadership in the unit.** Please instruct your Scouts to respect the campsites of others. Do not enter them unless invited. Control noise, respect quiet hours, and leave other people’s personal property alone. Damage to tents and campsite equipment will be charged to the Scout troop to which the responsible person(s) belongs.

During sessions with a large number of Scouts, it may be necessary for different troops to share the same campsite. In cases such as these, we ask for your understanding and help in maintaining a spirit of brotherhood and camaraderie in the campsite.

Damaged Equipment

It is expected that Scouts will properly take care of all equipment they use. Sometimes, however, equipment gets damaged and needs to be repaired or replaced. If members of your troop damage camp equipment due to misuse or negligence, the cost of repairing or replacing any damaged equipment is expected to be settled before your unit leaves camp. Please see below the base chart of fee charges for major items.

Please report any damage of camp equipment to your commissioner. In the event damages are discovered after your departure from camp, an invoice will be sent to your unit for payment. When a Scout causes damage, whether it is intentional or not, it will be charged to the Scout or troop. Please see the infraction and cost grid below of some of the most commonly damaged items at camp.

Units will be charged for damaged equipment using the following scale:

- Cots replacement: $70.00
- Metal Bed replacement: $250.00
- Mattress replacement: $70.00
- TENTS Rips and tears per INCH: $25.00
- Writing on canvas per PANEL: $150.00
- Tent replacement: $600.00
- OTHER / Discharge of fire extinguisher: $75.00
- Garden hose replacement: $20.00

Policy Information

Quiet Hours

All campers will be provided with at least eight hours of quiet time. Between 10:00 pm and 6:00 am, each day we ask that you enforce this quiet period. If there is a problem in your campsite or with campers from another troop please notify a commissioner. Please do not take matters into your own hands. Let the staff deal with such problems.

Duty to God

The Boy Scouts of America is an all-denominational organization which encourages each member to actively participate in his religious beliefs and responsibilities as he sees fit. Forest Lawn Scout Reservation has a chaplain on duty and a chapel for Scouts, individuals, or groups to use for religious worship. An all-denominational religious service is a highlight of our Sunday evening program and all Scouts are encouraged to attend. Grace will be said before each meal many campers will have an opportunity to participate. Please let your Scouts know they should feel free to pray as is their custom, and remind them of the importance of showing respect for all forms and traditions of prayer.

Insurance

Every unit attending camp must be covered by some type of accident and sickness insurance plan. All units registered in the Greater Los Angeles Area Council are covered under the BSA Campers’ Accident and Sickness insurance plan. Some Councils also provide this insurance to their registered units; others offer the insurance to their units at a small fee. Some units are covered by their chartered partner.

Leadership Requirements

- The role of adult leaders at summer camp is very important. In planning, supervising, teaching, and participating, their influence and support is critical. Start recruiting your leaders early and have alternates standing by, in case of emergency or inclement events.
- Each unit is required to have at least two adult leaders. The recommended ratio is one adult for every ten Boy Scouts.
- The primary unit leader at camp must be a registered adult Scouter at least 21 years of age, preferably the unit's year-round leader or assistant leader.
- The second adult may be a registered Scouter, 18 years old or older, or the parent of a participating Scout.
- All adult leaders coming to camp must be registered with the BSA and youth protection certified.

Sleeping Arrangements

- All leaders are expected to reflect high moral standards established by custom, traditional values, and religious teachings.
- Male and female leaders require separate sleeping facilities. Married couples may share the same quarters if appropriate facilities are available.
- Parents and sons are permitted to sleep in the same tent.

Leader Responsibilities

Adult supervision is a critical component of a successful youth program. The leadership and guidance you provide your Scouts during your stay will keep much safe and enhance their overall camping experience. We ask our staff to lead by example specifically by living Scout Oath and Scout Law, and we would ask that Scouts and adult leaders do the same.

- Adults should know where the Scouts are and should sit with the boys at meals and monitor the Scouts’ behavior: Whittling on trees and “sword fighting” with sticks are unacceptable and inconsistent with the spirit of outdoor ethics.
- Activity areas requiring specialized supervision--such as the waterfront, archery range and rifle range--are supervised by qualified, certified adult staff members. Any program supervisor may request the assistance of adult leaders.
- Enforce the buddy system: Scouts are not to go off by themselves.
- Damage to camp property is not tolerated. Greater Los Angeles Area Council expects full restitution, including the full cost of materials, labor, and other costs related to replacement or repairs.
- Unit leaders must follow instructions under “YOUTH LEAVING CAMP PROPERTY” section of this leader’s guide for any youth needing to leave camp early.
- It is the responsibility of the unit leader to inform the camp, in writing, of the physical or mental disabilities of any youth or adult camper, so that the camp can provide proper accommodations.
- Please help us follow all written, spoken, and implied rules and regulations as they are in place to protect the Scouts, adults, staff, facility, equipment, property, and the environment.
Youth Protection & Guide to Safe Scouting

All adults participating with their unit at camp must be current with Youth Protection Trained and listed on the Camp Roster. Each unit is responsible for making sure all adults receive this training before arrival. Contact your district training chair for assistance. Also all participants in official scouting activities should be familiar with the Guide to Safe Scouting.

The Youth Protection policies of the Boy Scouts of America begin with selecting the best possible leaders. The following policies provide additional security for boys in the program and protect adult leaders against false allegations of abuse.

- **Two-deep leadership.** Two registered adult leaders or one registered adult leader and a parent of a participant, one of whom must be at least 21 years of age, are required on all trips and outings. The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

- **No one-on-one contact.** One-on-one contact between adults and youth members is not permitted. In situations that require personal conferences, the meeting should take place in view of other adults and youth. All youth campers are required to adhere to the buddy system at all times while in camp.

- **Respect of privacy.** Adult leaders must respect the privacy of youth members in situations such as changing clothes or taking showers at camp. Adults should intrude only to the extent that health and safety requires. They should also protect their own privacy in similar situations.

- **Separate accommodations.** When camping, no youth is permitted to sleep in a tent of an adult other than his own parent or guardian.

- **Proper preparation for activities.** All activities should take into consideration the capabilities of the participating Scouts. No activity should be undertaken without proper preparation, equipment, clothing, supervision, and safety measures.

- **No secret organizations.** The Boy Scouts of America does not recognize any secret organization as part of its program. All activities are open to observation by parents and leaders.

- **Appropriate attire.** Proper clothing for activities is required—for example, skinny-dipping is not appropriate in Scouting.

- **Constructive discipline.** Discipline used in Scouting should be constructive and reflect Scouting’s values. Corporal punishment is never permitted.

- **Hazing prohibited.** Physical hazing and initiations are prohibited and may not be included as part of any Scouting activity.

Youth Leaving Camp Property

Once a boy has checked into camp he is not authorized to leave the property except in an emergency or if he is participating in a camp program. Authorization can be granted for a boy to be picked up by a parent or family member using the following guidelines:

- The Camp Director must be notified in writing from the parent or guardian having custody of the child through the Scout leader in charge of the unit upon check-in. If a camper is to be picked up before the end of the camping session, this notification must also say who is authorized to pick up the child. The Camper Early Release Form must be filled out completely and signed.

- Upon arrival of the adult having permission to pick up the camper from the camp, the adult must check in with the Camp Director at the camp office.

- The Camp Director will notify the adult leader of the unit who will verify whether this is the correct adult to pick up the camper.

- If the adult picking up the camper is the correct person confirmed by the adult unit leader, the boy will then be contacted and released to the adult by the Camp Director.

- If an adult camp leader is taking a boy home during the camp week, he must check out with the Camp Director and must inform the Camp Director upon his return to camp. If the child is not directly related to the adult leader, two-deep leadership guidelines as stated in the youth protection training must be followed. Upon returning to the camp property, the adult leader must check in with the Camp Director.

**Note:** Parents should be encouraged not to pick up a child until the conclusion of the total session program, usually following breakfast on the last day of camp.

The Camp Director will require the unit leader to complete the Camper Early Release Form when emergency situations occur, such as death in the family or serious injuries.

Verification of authorized persons to remove campers in case of emergencies shall be by telephone with the youth’s parent or legal guardian. The Camper Early Release Form shall be kept as a part of the camp’s permanent file. In the absence of the Camp Director, the Assistant Camp Director, Business Manager or Camp Program Director shall coordinate the early release of a camper. The above listed camp personnel shall be trained by the Camp Director.

**Medical Form:** [http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx](http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx)
Camp Health

Medical Information

All participants who come to camp must have a current BSA Annual Health and Medical History. Medical evaluation must be performed by a physician licensed to practice medicine and must be current within 12 months (BSA Annual Health and Medical History form can be downloaded from the Forest Lawn Scout Reservation website). The approved medical form also contains an authorization form for medical treatment. The parent of all minors must sign this medical form. All Scouts and adults will go through medical rechecks and evaluations by the camp health officer during the swim-check process.

All troops should bring a complete first aid kit with them for minor injuries. Appoint an adult in the troop as the medic whose primary responsibility is to take care of Scouts with headaches, coughs, scraps, minor cuts, and bruises, etc.

Each troop is required to carry adequate and proper liability and health insurance. Please prepare to verify that each camper is protected and bring a copy of his insurance card or numbers in case of an emergency while at camp. Troops and Crews who are not members of the Greater Los Angeles Area Council must bring proof of accident and sickness insurance from their local council.

Our Health Lodge is equipped with supplies to handle most injuries in camp. A licensed first responder, EMT, nurse, or physician will usually be on site 24-hours a day to handle such emergencies. Serious injuries, which require immediate advanced medical support, will be handled by the paramedics in Lake Arrowhead, who are never more than 20-30 minutes away from Forest Lawn Scout Reservation. For less serious injuries, but which still require medical attention, troop and unit leaders will be responsible for transporting the injured person to the nearest medical treatment facility.

Practitioners of the Christian Science faith must provide the camp with a written letter from the practitioner.

NO MEDICAL EXAMINATION – NO CAMP NO EXCEPTIONS!!

Special Requests/Needs:

Send to SoniaGuerrero.Kagan@scouting.org

**Food:** Campers with special dietary needs will be accommodated to the best of the camp’s ability. Please let us know in writing (please provide as much information as possible for our staff) at least two weeks before your arrival. We are happy to meet your needs; however, if we need to order special/ substitute food items, we must know in advance.

**Medical:** Campers with medical needs (example: administering medication, power for sleep machine, or any other medical needs) will be accommodated to the best of the camp’s ability. Please let us know in writing (please provide as much information as possible for our staff) at least two weeks before your arrival. Every effort will be made to make your stay at camp a safe and wonderful experience.

**CPAP (Continuous Positive Airway Pressure) Machines**

The tent sites have limited access to power. To accommodate those individuals who need to use a CPAP machine, we will do our best to provide power or a campsite near power. Please be sure that there are adequate adults to maintain 2 deep leadership at all times in your troops campsite with the absence on the individual who needs access to power for their CPAP machine at night. **Please notify us ahead of time if you will be bringing a CPAP machine.** We will work with you to make your stay as comfortable as possible and we look forward to seeing you at camp this summer.

**First Aid**

The Health Lodge is designed to meet the medical emergency needs of our campers. All injuries will be reported and properly recorded. We are ready with emergency support and will make necessary contact with the emergency medical response team in Lake Arrowhead in cases that require such medical attention. Due to the high cost of over-the-counter medicine, such medicines will only be distributed from the health lodge in emergency situations. Persons who have non-emergency medical situations will be sent to their unit medic for assistance. Some medications for common ailments (i.e. colds, headaches, sore throats, coughs, etc.) will be sold in the trading post to adults only. Units are required to camp equipped with a well-stocked first-aid kit, cough drops, throat lozenges, Tylenol, Advil, TUMS, and any other medicine that your campers may need during their week at camp.

**Packing Medication:**

- We would like all medication in the original package.
- Please place medications in a large zip lock bag with the camper’s name in permanent marker.
- Please add a note if needed to explain process of medication dispensing while at camp.
- Medications will be stored in the Med Lodge and dispensed by the Health Officer.

The camp is full of wonder, you just have to find it

Campers with Disabilities

Camp Big Horn is prepared to assist campers with physical, mental, or emotional disabilities in any capacity needed. Scoutmasters can phone prior to coming to camp or discuss with the Camp Director upon arrival of their specific troop disabilities. As a facility Camp Big Horn has all amenities needed to assist a physically disabled camper. From a program perspective the staff is willing and able to help campers with mental and emotional disabilities navigate their way through merit badge classes, swim checks, and any other program function.

Camper Fitness Level

Camp Big Horn is located at 5300 feet in the San Bernardino Mountains and requires campers understand the limits of their fitness level. The general program requires light physical activity, but there will be instances such as hike day, walking to the shooting ranges, or swimming in the pool that will increase a camper’s heart rate and require more strenuous activity. Camp Big Horn advises that all campers know their physical limitations and prepare for the camp by walking or hiking several months before camp begins. It is advised that once at camp all youth and adult leaders should take things slowly until their bodies have had a chance to adjust to the terrain and altitude.

Preventing Homesickness

One of the biggest problems for Scouts attending camp may be that of homesickness! Each family can be of great assistance to the unit leaders by stressing to their Scouts the fun they will have, the new friends they will meet, the fantastic Scouting adventure they will experience, and the achievements they will conquer! Family members should not mention how much they will miss the boys or that the boys will miss mom or dad, TV or video games.

Scouts will be kept busy with a variety of activities and the unit leaders and camp staff will look for signs of homesickness. The staff can be especially helpful in case of homesickness so that each boy will be able to remain in camp and have a positive experience.

Another problem associated with homesickness is caused when a boy telephones home. Once a boy talks to mom or dad, if he was not homesick there is a good chance he will be after calling. Please have parents discourage their sons from telephoning home, except in an emergency. If the boy insists on telephoning home from camp, he should get permission from his unit leader. When unit leaders receive such requests, they should discuss the situation with a commissioner before allowing the boy to use the telephone.

Camp Safety

For the well-being of Scouts, leaders, and parents at camp, the camp staff encourages the following important practices:

Emergency Procedures and Information

As part of the first flag ceremony the camp will demonstrate the emergency alarm system. Any other alarms during the week will signify an actual emergency. If you hear the alarm, proceed to the assembly area, join your troop, and account for everyone therein. Further instructions will be disseminated at the assembly area. Be sure that your troop discusses and understands what to do in case of emergencies.

Ecology

1. **Animal Conservation:** Please make certain that all Troop members understand the delicate balance of plant and animal life at Camp Big Horn and the San Bernardino National Forest. Everyone should do their best to ensure that all wildlife is treated with respect. Please walk only on designated trails and roads.
2. **Pets:** No pets of any kind should be brought to camp.
3. **Plant Conservation:** The vegetative life in the forest sustains a very fragile ecosystem. Please make every effort to stay on the trails. Do not pick the flowers or collect specimens unless directed to do so under the direction of a staff member. Do not use living, natural materials for camp construction projects. The trees are a particularly special part of Camp Big Horn. Please do not climb, carve into, hang items from, or do anything else that could damage them.
4. **Fire:** The smallest spark could potentially be a deadly threat to wildlife and campers alike. Please be responsible when handling or managing your campfire. No fireworks are allowed in camp.

Please help us keep the campers on the designated roads and trails, as this will help conserve the natural habitat and beauty of Camp Big Horn!

Lightning

Thunderstorms storms occasionally strike Camp Big Horn. The aquatics and climbing/COPE areas and shooting ranges will be closed when lightning presents a considerable danger. During severe weather, stay away from tall trees and wires. Head for cover and follow the direction of the staff. For more information about how to handle inclement weather, see the BSA’s Weather Hazards training at myScouting.org.

Water

Conservation and wise use of water is a top priority at Camp Big Horn. We ask for your help in conserving water by taking short five minute showers and turning faucets all the way off. Please stress this with your Scouts.

Bear and Cougar Country

Camp Big Horn is situated in a beautiful corner of the San Bernardino National Forest that is home to a number of local large animals. Two of the most spectacular and misunderstood of these creatures is the California Black Bear and the cougar, several of which live near the camp property. It is important for campers to remember that they are visitors in the bear and cougar natural habitat and should act accordingly. In particular, Scouts and leaders should avoid keeping food or other attractants in their campsites. It is recommended that all units bring a small “bear-box” to put all attractants such as deodorant, toothpaste, and food products in at nighttime.

Personal Safety

- Wear shoes at all times (except in the showers where beach shoes are recommended). Flip flops or water shoes should be worn to the aquatics to protect your feet. Once at the pool Scouts may play in the water barefooted. Walking through the camp barefooted is prohibited!
- Do not run unless it is part of a program activity. Stay on the trails and out of the non-staffed program areas.
- Do not walk on or dislodge rock or wood trail outlines or markers.
- Please respect the privacy of the camp staff by staying out of their living areas.
- Do not throw rocks, sticks, pine cones, or other objects, except in designated areas.
- Report any maintenance problems to the camp administration immediately.
- Do not leave food, candy, etc. in tents or unit campsites at night. Food smells attract unwanted camp visitors.
- The camp operates on the buddy system. Scouts should always be with at least one other Scout, including in the tent at bedtime.
- Help keep camp clean; leave camp better than you found it. Put all trash in garbage cans.

Aquatics Safety

- Aquatic areas are under the supervision of adults certified by the BSA National Camp School at all times.
- The Safe Swim Defense plan and Safety Afloat principles are followed at all times in the aquatics areas. Swim checks are required of all campers before participating in aquatic activities. All aquatic activities follow the buddy system. Scouts are paired within the same ability groups.
- The aquatics program is primarily recreational. Boating activities (canoes, rowboats, and kayaks) are limited and operate under the guidelines of Safety Afloat.
- Adult leaders are required to take Safe Swim Defense and Safety Afloat training prior to any unit activity involving aquatics outside of Scout resident camp. For your convenience, these two training courses may be offered at camp.
Fire Safety

Fire always presents a danger to the San Bernardino Mountains. For that reason, we ask that Scouts and Leaders pledge to be careful with fire by adhering to the following guidelines:

- Scouts are not allowed to play with matches, lighters, or hot sparks.
- All troops must fill out and post the fire guard chart provided by the camp.
- Adults wishing to smoke must only do so in specially designated areas away from the Scouts. Do not smoke while hiking or in any camp building or activity area.
- Flames from any source are not permitted in tents or within 10 feet of tents. Only battery operated lanterns or flashlights are allowed. All tents must be posted with “NO FLAMES IN TENTS”.
- If a fire starts in a tent, exit immediately and collapse the tent poles inward.
- Fire drills are held during each session, in accordance with state law. Upon hearing the alarm, all Scouts must report immediately to the camp designated assembly area. Adult leaders then report to the Camp Director or staff designee that the unit is present and everyone is accounted for.
- In case of fire the central alarm system or camp staff member will notify you.

Shooting Sports Safety

Field sports training teaches skills, discipline, self-reliance, sportsmanship, and conservation—all elements of character that Scout leaders try to instill. Objectives to be learned are:

1. Skill in the activity.
2. Safety through self-imposed discipline.
3. Habits which help build good character and physical fitness.

To achieve these objectives:

- The shooting ranges are under supervision of adults certified by the BSA National Camp School at all times. Boy Scouts have the availability to shoot .22 caliber rifles, black powder muzzle loading rifles, shotguns and bows and arrows.
- Permission slips are required from (page 19) parents or guardians authorizing their Scout to shoot firearms. This form must be turned in to the camp administration prior to any Boy Scout handling any firearm or bow and arrow.
- Personal firearms of any caliber, ammunition, hunting arrows, cross bows, throwing knives, and bullwhips may not be brought to camp.
- In order to maintain the safe operation of any firearms range and the archery range the rifle and shotgun instructor will ask that all personal coaching be performed by the range staff only. This limits the distractions while Scouts are shooting and allows all participants to hear the range commands.

Guide to Safe Camping

Alcohol and Drugs

"It is the policy of the Boy Scouts of America that the use of alcoholic beverages and controlled substances are not permitted at encampments or activities on property owned and/or operated by the Boy Scouts of America or at any activity involving participation of youth members."

The Guide to Safe Scouting

This policy will be strictly enforced for all those that use camp facilities.

Smoking

The Boy Scouts of America's position on smoking strongly urges leaders neither to use tobacco products in any form nor to allow their use in the presence of youth. Therefore, due to medical evidence and growing community sensitivities, a smoke-free environment policy was developed. "All buildings and facilities under control of the Greater Los Angeles Council are to be designated as nonsmoking facilities. Smoking outside entrance/exit doors is prohibited at any location. In addition, all Scouting functions, meetings, or activities will be conducted on a smoke-free basis with permitted smoking areas located away from all participants."

The Camp Director will identify those limited outdoor areas where smoking is permitted once at camp. Smoking will not be allowed in program areas, campfire bowl and all buildings.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Hazing

Older Scouts sometimes feel that new Scouts should be "initiated" into the Troop with a hazing activity. You should be alert to this desire of older boys and direct efforts into meaningful initiation programs. Hazing has no place in Scouting, nor does running the gauntlet, belt line or similar punishments.

Discipline

Corporal punishment will not be tolerated in camp. Physical abuse such as manhandling, pushups, and loud, abusive screaming are also not allowed as punishment for youths. For problems in camp please see the Camp Director for proper action.

Fireworks

Fireworks are especially dangerous at camp. Both state and county agencies prohibit their use in these mountains. NOTHING of this sort may be brought into camp for any reason. Fireworks will NOT be tolerated or permitted and any that are found will be CONFISCATED and not returned. Persons having fireworks are subject to immediate dismissal from camp.

Policy on Use of Chemical Fuels (Liquid, Gaseous, or Jellied)

Liquid, gas, or jelled fuel is not permitted at Forest Lawn Scout Reservation. Battery operated lanterns and flashlights are only allowed.

The use of liquid fuels for starting any type of fire is prohibited. This includes damp wood, charcoal, and ceremonial camp fires.

Forms Required and Check-in Process

There are a number of forms--for the group as well as for individuals--required for camp attendance. Overall suggestions for successful forms management include: Recruit a leader whose only role is to disperse and track forms required for camp. Read and complete each form carefully. Ensure that authorized signatures are obtained as required.

The following forms are required for camp:

- **Unit Forms**
  - **Camp Roster.** List all youth and adult campers, with emergency contact names and telephone numbers. Bring 3 copies to camp (one for the camp, one for health officer and one for yourself)

- **Individual Forms**
  - **Personal Health and Medical Record.** Available at all Council Service Centers and on the Internet at www.Scouting.org. Every camper must have a current health form signed by the appropriate medical personnel. See the health section of this camp guide for further information.
  - **Medical Administration Form.** All medications dispensed at camp should be listed on each Scouts individual form. Forms will be collected by the Camp Health Officer.
  - **Parent Authorization for Trip/Activity Medical Treatment.** Provides leaders transporting scouts to camp permission to treat them. This form should travel to camp in the same vehicle as the camper, not be held together by the tour leader. It is the one form in this packet that should **not** be handed in at camp. The unit leader should collect them on arrival and hold them for departure.
  - **Parental Firearm Authorization Form - Consent for Minor to use Firearms, BB Rifles and Archery Equipment.** Part A of Medical Form

*The speed of your unit’s check in will be greatly improved if:*

- **All forms are organized by type and readily available.** Since the forms are processed and used in different locations at camp, have all medical forms grouped together and in alpha order by camper.

PERSONAL GEAR FOR SCOUTS AND LEADERS

- San Bernardino mountain weather is unpredictable in the summer months and may change quickly. Bring clothing appropriate for heat, cold, and rain.
- The Official BSA uniform is appropriate dress any time during the week.
- Scouts wear full uniforms at evening flag ceremonies and dinner. BSA activity uniform is daytime wear.
- Be sure all personal items are marked with full name and unit number. Neither the adult volunteers, the camp, nor the camp staff are responsible for lost or misplaced items.

**CLOTHING**

- Uniform, uniform hat
- T-shirts
- Shorts
- Jeans (optional)
- Swim suit and towel
- Pajamas or sweats
- Sweater, jacket, or sweatshirt
- Rain gear
- Tennis shoes
- Flip-flops or water shoes (for showering)
- Sturdy shoes for hiking
- Old tennis shoes/water socks for swimming
- Underwear (1 pair per day)
- Socks (1 pair per day)
- Handkerchiefs/tissues
- Pen, pencil, paper

**OPTIONAL ITEMS**

- Camera and film
- Musical instrument
- Foam pad or air mattress
- Sewing kit
- Money for trading post ($50-$60)
- First aid kit
- Watch
- Sunglasses
- Whistle on cord
- Compass
- Camp Stool
- Fishing pole
- Pocket knife (need unit leader permission, and Totin’ Chip card required)

**TOILET KIT**

- Toothbrush and toothpaste
- Comb
- Sun screen
- Soap (biodegradable) and Shampoo
- Lip balm
- Insect repellant (non-aerosol)
- Towel, washcloth
- Deodorant
- Shaving gear (adults)

**PAPERWORK (Signed, dated)**

- Health Form
- Medical Administration Form
- Trip/activity medical permission slip
- Shooting Sports permission slip (Part A of medical form)

**CAMPING GEAR**

- Sleeping bag or blankets
- Ground cloth
- Pillow (optional)
- Pack/duffel bag/suitcase
- Day pack/fanny pack
- Canteen or water bottle
- Drinking cup
- Flashlight, extra bulb/batteries
- Clothes line--1/4"(10-20 feet) and pins
- Matches, fire lighting devices (adults only)

**UNAUTHORIZED EQUIPMENT**

- Hunting bows, crossbows, arrows
- Firearms, ammunition, Cap guns
- Fireworks
- Illicit drugs
- Alcoholic beverages
- Tobacco products
- Matches, Fire Lighting Devices (Scouts only)
- Knives with blades longer than 3"
- Fixed blade, sheath knives
- Open toed shoes
- Expensive jewelry
- Portable radios, tape players
- CD players, computer games

**AND VERY IMPORTANT**

- Prescription medications (w/Medical Admin Form)
- Sack lunch for drive to camp
- Lunch money for return from camp

**Medical Form:** [http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx](http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx)
Program Areas

Circle X Ranch at Camp Big Horn

Welcome to the Camp Big Horn at Forest Lawn Scout Reservation BSA summer program. Along with the great location and staff, Camp Big Horn offers outstanding camp programs that emphasize the aims and methods of scouting. The intent of the camp program is to build character, increase citizenship, and develop increased physical, mental, and emotional fitness in all campers. To ensure this the program specializes in building self-reliance, advancing others through service oriented activities, strengthening a Scout’s belief in the Scout Oath and Law, incorporating the patrol method in all applicable activities, emphasizing the benefits of being out-of-doors through various skills and activities, encouraging positive adult role modeling for the youth campers, while at the same time increasing self-worth and positive identity, devotion to religious ideals, and strengthening leadership skills. Scouts and leaders will experience a myriad of activities that are fun, challenging, and designed to facilitate personal growth. Merit badge courses, troop-time elective activities, and special programs will ensure that everyone in your troop is busy having a great time.

General Overview of the Camp Program

Each day at camp, with the exception of Wednesday which is hike day, the program is divided into three sessions: morning, afternoon, and evening. Morning session consists primarily of campsite inspections, morning messages, and merit badge classes that each Scout signs up for. After lunch the afternoon session is primarily devoted to open time, which allows Scouts individually or as a troop to participate in whatever program opportunities they wish. This can consist of taking extra merit badge classes that they have not signed up for in the morning, swimming in the pool, shooting rifles and shotguns, visiting the trading post, hiking, riding on the zip line, using the climbing wall or simply sitting in their campsite working on homework. This time is for the campers to enjoy the camp however they wish. After dinner an evening of activities are provided by the staff that allow Scouts to grow individually and to bond as a unit.

Bikes in Camp

The camp has a number of bikes that will only be available for use with the ACE program. Scouts must know and follow all of the BSA and Forest Service bicycle rules, which includes wearing a helmet and staying on the trails while riding. Due to safety issues, bike riding in camp is prohibited outside of the ACE program; therefore, if you plan on biking, we recommend that you sign up with the ACE program.

NOTE: No personal (unit/group owned) bikes allowed in camp.

BSA Lifeguard

This program is for older Scouts (15 and older per National requirements) and adult leaders. It will take about 30 hours to complete during the week and will require the person to work on requirements during all three merit badge hours, all day Wednesday, and most of the open-time throughout the week. The candidates will work closely with the aquatics staff throughout the week and learn all aspects of lifeguard skills and waterfront operation. If interested, please contact the aquatics director on Monday morning during swim checks.

It is highly encouraged that at least one adult member in each troop certify. This will allow troops and units to participate in all water activities throughout the year while being covered by the rules and regulations outlined in the BSA Guide to Safe Scouting.

**Note: There has to be at least 4 participants in the program during the week in order to run the class**

Aquatics Area

Camp Big Horn is home to a big pool that has two water slides and lots of water toys that make swimming more fun. The pool can be used by anyone who has passed the swim check or wishes to learn how to improve their swimming. While swimming and lifesaving merit badges are taught on a regular basis, also available is instructional swimming; special emphasis is placed on assistance to non-swimmers and beginners. Challenge yourself with the mile swim any time during the open time by an individual who is classified as a “Swimmer.” The Polar Bear swim is offered on Friday morning at 6 am to any camper who has passed the swimming check. Campers 14 years and older can participate in BSA Lifeguard while adults have a chance to earn the BSA Swimming and Water Rescue taught during the open time on Thursday and Friday. Snorkeling B.S.A. is a program offered during the day, and participants will learn the basics of snorkeling.

Ecology/Conservation Area

The Ecology/Conservation area has become of special interest as a result of the BSA’s increased environmental awareness and the realization that the resources of the planet are limited. Instruction in this field at camp is strengthened by the variety of macro and micro ecosystems that exist around camp. The “classroom” facilities are unlimited. Other special opportunities will be offered in the Ecology/Conservation Area during open time for individual Scouts, patrols, and/or Units. These include a Nature Trail, conservation projects, tracking, and nature photography. Circle X Ranch at Camp Big Horn is also has a state of the art observatory and astronomy program. Scouts who use this facility will leave camp at the end of the week with a greater appreciation of the wonders and power of our solar system. Camp Big Horn is home to its own radio station 100.3. Those Scouts interested in radio and music can come to camp and under the guidance of a skilled instructor learn how the industry works. The Ecology/Conservation area has fun things for Scouts of all ages and interests.

Handicraft Area

Many Scouts enjoy learning to make things with their hands. The completion of a basket, a carved neckerchief slide, a leather belt, or a piece of pottery can develop a great deal of confidence and enthusiasm in a Scout. Scouts can take merit badges in Handicraft during the class time or open time. The camp Handicraft staff is available to help Scouts who would like to work on all of the various Merit Badges offered in this area.

High Adventure Area

High Adventure is for Scouts and campers who want a high adventure at Camp Big Horn. Join ACE and participate in in-camp high adventure or leave camp and be challenged by the John Wayne Outpost Trek Adventure. Either way those who participate are in for a great week.

Outdoor Skills Area

The Outdoor Skills Area, also known as the Scoutcraft Area, provides Scouts with the opportunity to learn the outdoor skills of camping, pioneering, wilderness survival, orienteering, and first aid to name just a few. The ability of Scouts to tie knots and lashings, pitch a tent, cook a cobbler, build a tower, ford a stream, follow a map over rugged terrain, identify and enjoy edible plants, treat a snake bite, scout a trail for animal signs, or enjoy a night under the stars is in desperate need of strengthening in today’s society. The Outdoor Skill Area, through a combination of merit badges, short seminars, spare time skill sessions, exhibits, hikes, and overnight excursions, hopes to accomplish the goal of providing Scouts and Scouters with the skills necessary to enjoy the great outdoors. During open time counselors will be available at Outdoor skills to help Scouts on their merit badges, as well as offer instruction on Totin’ Chip, Firem’n Chit, the Paul Bunyan Woodsman Award, and CPR proficiency.

Outdoor Sports Area

For those older Scouts and campers looking for more of a physical and mental challenge Camp Big Horn is home to a world class COPE and Climbing area. Whether it's riding horses, shooting .22’s, Shotguns or Black Powder rifles, practicing Archery skills at the ten station range or catching Rainbow Trout in Firebird Lake there is something for everyone who loves outdoor sports at camp.

Pathfinder/Trail to First Class Program

Camp Big Horn's Pathfinder Program is an all-day program designed for the First Year Scout who is working on his Trail to First Class requirements. This exciting program is tailored to individual abilities and the readiness level of each participant. The Pathfinder Program offerings have been embellished to give Scouts an opportunity to earn Merit Badges while working on the Trail to First Class. Participants in the Pathfinder Program can complete many of the requirements needed to advance up to First Class, as well as earn some merit badges. Please remember: PATHFINDER IS AN ALL DAY PROGRAM. Scouts must participate in this program from first through fifth periods. In addition to working on Trail to First Class requirements, Scouts will have an opportunity to work on the Swimming Merit Badge (or Instructional Swim depending on their skill level), the First Aid Merit Badge, the Cooking Merit Badge, and the Wilderness Survival Merit Badge. The course content includes map and compass, knife and ax, basic knots, Totin’ Chip, Firem’n Chit, The Outdoor Code and the identification of poisonous plants and reptiles.

FLSR RADIO

Forest Lawn Scout Reservation has its own fully-functional radio station which plays music from 1953, the first year the camp opened to present. This allows us to broadcast our own programming, from music, news, weather, camp information, and host our very own 'The Scout Shows' to everyone in camp. The radio station and production studios are located at the Esten Grubb observatory. Next time you're in camp tune into 100.3 MHz and keep up with all the latest FLSR news and information. We also stream FLSR over the internet, for streaming information visit our website FLSRRadio.org. Scouts can also participate in the Radio merit badge.

Campfires
Camp Big Horn facilitates three different campfires throughout the week. The camp staff will perform an opening and closing campfire for the campers. The Wednesday night commissioner campfire allows each troop to participate along with the staff. Please come to camp ready to perform run-ons, skits, songs, and cheers as a troop. Your troop friends will be ready to help you, if need be. Please keep all performances scouting appropriate.

Camper Totem
Each camper will be given a leather totem once they arrive at camp. Throughout the week, each camper will be recognized for participation in camp programs. This is done by presenting colored beads for each activity in which they’ve participated. While some beads will be earned through program participation, other beads are elective. As part of our Camp Intrusion Policy, the camp asks that each adult camper wear their totem at all times. This allows staff to quickly discern between adult campers and unwanted visitors.

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All beads will be given to Scouts during morning inspections OR when they complete the activity in the specific area.

Company of Loggers
Camp Big Horn has its own in-camp honor society known as the Company of Loggers. Scouts who meet the rank-appropriate requirements will advance in the company and will be given the corresponding arc, which symbolizes their standing at the camp. Adult leaders can also advance in the company as they complete requirements at camp. The round patch can be purchased in the trading post for $4.50 per patch. The senior patrol leader, under the direction of the Scoutmaster, is ultimately responsible for keeping track of the each Scout’s progress. The rank advancement requirements are found at the end of this program guide and Scout names can be filled in before camp and forms brought to camp. As Scouts and adult leaders return to Camp Big Horn year after year, participate in the program, and fulfill all of the requirements for rank advancement they will advance as follows:

- 1st year: Climber
- 2nd year: Topper
- 3rd year: Bucker
- 4th year: Sawyer
- 5th year: Whistle Punk
- 6th year: Pushman
- 7th year: Bull of the Woods

Hike Day
Hiking at Forest Lawn Scout Reservation and in the San Bernardino National Forest is a unique experience. The area boasts spectacular vistas, terrain that allows for hikes that range from easy or difficult, and a wide variety of wildlife. Wednesday is hike day for Big Horn campers. Giving Scouts a chance to hike at camp not only allows them a chance to advance in Scouting but offers increased physical activity and builds self-confidence by accomplishing something that is challenging. Each troop selects one of several locations and spends the day hiking with experienced staff friends. The hikes offered differ in difficulty, length, and terrain, so be sure to work with your Senior Patrol Leader and troop to select a hike that works for the troop’s ability level. Larger troops can split up and go on two or three different hikes as long as they have the adult leaders to cover youth protection requirements. Each camper will be given a lunch to pack on the trail, with a sandwich option of turkey and Swiss, ham and cheese, or peanut butter and jelly. Teaching areas will be closed all day. However, certain program areas like the pool, shooting ranges, climbing wall, Handicraft, and COPE course will open from 2-5 pm. Pack inspections will be done by staff and leaders to ensure that every scout has the proper equipment for their hike. Please keep in mind that Safe Swim Defense and Safety Afloat policies will be enforced at all hike day destinations.
Fisherman’s Camp Hike

This five and a half mile roundtrip hike is ideal for troops with younger Scouts. The hike follows a dirt road from camp through the hills of Forest Lawn Scout Reservation to Fisherman’s Camp, a forest service camp on the Deep Creek. From this spot enjoy the beauty that the San Bernardino Forest has to offer. After eating lunch hike about a half mile over to the swimming hole and cool off in the waters where the Deep Creek joins Crab Creek.

Hawes Peak Hike

This twenty-one mile roundtrip hike is strenuous and recommended only for hikers who are at least fourteen years old and fit enough for all the challenges the San Bernardino National Forest has to offer. The hike totals 4140’ of elevation gain and 2165’ of elevation loss for a total of 1275’ of elevation gain. However, the beauty of the forest and the challenge of the hike make this the jewel of the camp. The hike takes you through Fisherman’s Camp, across the Deep Creek onto the Crab Flats and eventually to the Pacific Crest Trail. Once at the Peak rest up for the journey home with an amazing panoramic view of the area. It is recommended that along with at least four liters of water and all Scouts should bring with them a small water filter or life straw and a wide brimmed hat.

Medicine Mountain-Heaps Peak Hike

This five and a half to six and a half mile roundtrip hike is ideal for troops with younger Scouts. The hike, which has a total elevation gain of 1350 feet follows one of two trails. The first trail to the peak begins at the Big Horn wagon and continues past the equestrian center up the ridge line and over the hill eventually connecting with the main trail that leads to Heaps Peak. This trail is shorter overall hike but has an elevation gain that makes it more challenging. The second trail begins at the Big Horn wagon and follows the road to Firebird Lake. Once at the lake follow the trail as it winds through the hills up and over to Heaps Peak. This trail is about a mile longer in distance but is much easier and shadier.

Mount Sorenson Hike

This eight mile roundtrip hike that gains 1400 feet of elevation is ideal for troops who want a little more challenge, but is still easy enough for younger Scouts. The hike offers all the variety of terrain and plant life and wildlife the San Bernardino National Forest is known for. Following a beautiful trail your destination is Mount Sorenson and a BSA monument dedicated to Arnold Sorenson the man credited for making Forest Lawn a scout reservation. Once at the peak take a break and enjoy lunch as you get a beautiful view of the reservation and a great view of the Lake Arrowhead valley.

Valley of the Dead Giants Hike

This multi mile hike begins at the old Pioneer Camp in Big Horn and takes each hiker on an amazing journey that reconnects with the past while getting a firsthand look at the wonders nature has to offer. Travel through the Old Timers Camp and into the Valley of the Dead Giants a dead stand of ancient Redwoods that still guard over the forest floor protecting the young shoots and trees that will someday take their place. Follow the Deep Creek and swim in the cool waters of Fisherman’s Camp before heading back into camp and finishing at the Handicraft Lodge.
Honor Troop Ribbons

Each troop will have the opportunity to earn the Camp Big Horn Honor Award as they participate and progress in the program during the week. This award honors those units who are proactive in promoting the values of Scouting through their service to others and the camp. This is not a competition between troops, but rather a goal to work toward while simultaneously building troop unity and facilitating personal development. Scouts, under the direction and encouragement of their adult leaders and the staff, will strive for success. Ribbons will be presented to each unit at the closing campfire so that deserving troops may be recognized in front of the camp.

Leadership Training

Roundtables will be held for Scoutmasters and adult leaders on Monday, Tuesday, Thursday, and Friday. These meetings are designed to keep you informed about the daily program while simultaneously infusing leadership concepts into your experience at camp. They are also a great time during which question can be asked and answered. We highly encourage that at least one adult leader from every troop attends the daily roundtable so that they can relay the appropriate information to their troop.

Camp Big Horn also offers the following adult training opportunities:

A. Safe Swim Defense /Safety Afloat
B. Climb on Safely
C. BSA Swimming and Water Rescue-a six hour course that is taught during open time on Tuesday and Thursday.
D. Leave No Trace Awareness Workshop
E. BSA Lifeguard - the class will begin on Monday after swim checks. It will take about thirty hours to complete during the week and will require the person to work on requirements during all three merit badge hours, all day Wednesday, and most of the free-time throughout the week. There must be at least four participants enrolled to run the class for the week.
F. Fundamentals of Scouting-The purpose of this course is to introduce experienced Scouters and Scouts to the skills needed to provide effective training.
G. Introduction to Outdoor Leader Skills (IOLS)- This hands-on program gives adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors.

Mile Swim

This is an individual activity that will require a buddy who will need to supervise and count laps. The BSA Mile Swim Award is a progressive award. Scouts or adult leaders can earn the BSA Mile Swim. To do so they must pass the swim check and swim the ¼ mile on Tuesday, ½ mile on Thursday, and full mile on Friday during the week at camp. Campers can complete these swims during afternoon open time. Swimmers wishing to complete the BSA Mile Swim Award are encouraged to meet with the Aquatics Director at the beginning of open time on Tuesday to get started.

Nature Area and Trail

Camp Big Horn offers many opportunities to discover and learn about the environment and the unique ecology and history of the Forest Lawn Scout Reservation. Taking a guided nature trail tour is not only lots of fun but educational as well. Learn about the variety of plant and animal life the area has to offer. Also, a fun troop activity is to visit the Forest Lawn Scout Reservation Museum located at Camp Pollock. Spending some time here will really help your Scout’s learn about all that the Lake Arrowhead region and Little Bear Valley have to offer.

Order of the Arrow

Camp Big Horn emphasizes the promotion of the Order of the Arrow (OA). This is done so through with an ice-cream social for all current members of the OA on Monday at 9:00 pm in the Dining Hall. Please bring either your sash or lodge flap to show membership.

Outdoor Ethics

Along with providing Tenderfoot, Second Class and First Class advancement opportunities in the Pathfinder/Trail to First Class program will also teach Outdoor Ethics Training. All Monday classes will spend a portion of time teaching the Seven Principles of Leave No Trace and conducting several activities that emphasize understanding the Outdoor Code.

Senior Patrol Leader Roundtable

Roundtables will be held for the SPLs at 1:30 PM everyday but Wednesday at the campfire bowl. These meetings, under the leadership of the commissioners, and are designed to keep the SPL’s informed about the daily schedule while giving them additional tools needed to be better leaders of their troop.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Service Projects

Camp Big Horn provides opportunities for each unit to participate in service projects while in camp. This is an important part of the camping experience and helps Scouts gain a sense of ownership in Camp Big Horn. The ranger staff will tailor projects to your troop’s skill, overall age, and ability level. If you have any ideas about the service project you would like to perform, simply let us know. Tuesday evening Troop Friend Night—is designed for Scouts to have a chance to work on service projects with their troop friends. This service participation also helps the Scouts advance in the Company of Loggers.

Special Opportunities

The following are special opportunities for boys to improve their skills and serve others. To have a chance to earn special recognition in these fields you must meet the requirements written next to the award. Those who participate and complete the requirements will be recognized at the end of camp and be eligible to purchase the patch or carry the card that correlates with the award.

◊ **Firem’n Chit**: Taught in the Handicraft or Nature area during the free-time and is available to all adults and boys.
◊ **Totin’ Chip**: Taught in the Handicraft or Nature area during the free-time and is available to all adults and boys. Scouts must have this certification before they can handle knives at camp.
◊ **BSA Lifeguard**: See BSA Lifeguard requirements above.
◊ **Mile Swim BSA**: Available to all Scouts & Adult Leaders. See Mile Swim requirements above.
◊ **Polar Bear Swim**: Available to all campers on Friday at 6 am at the Aquatics Center.
◊ **Paul Bunyan Woodsman Award**: Requirements can be found in the Boy Scout Requirements Book

Open time / Elective Activities

Every day Scouts and their leaders will be able to participate in open time. This time is designated for Scouts and troops to do what they want to do at camp. Leaders who want to organize troop activities can do so at this time. Scouts who wish to go to the pool and swim can do so with a buddy. Scouts can use their time to take a nature tour, visit the handicraft area and work on a project, ride horses or shoot at the archery or rifle ranges. Scouts can also take additional merit badge classes if they wish.

Open time is also a good time to complete requirements for partial merit badges which may have been received from the previous year. Depending on the time and requirements that need to be completed, our counselors may be able to assist your Scouts in completing their partial merit badges.

Advancement at Camp Big Horn

Rank advancement is primarily the responsibility of the unit leaders and the unit committee. Camp Big Horn assists unit leadership by providing the finest in instruction and counseling. Although staff instructors and counselors will provide accurate records for information covered and skills accomplished, it is the responsibility of each unit leader to mark rank advancements in each scout’s individual record (usually in his handbook). Camp counselors will also sign merit badge cards, but the unit leaders are responsible to ensure proper recording in each scout’s permanent record.

Advancement Policies

1. All advancement will be in accordance with BSA National Standards.
2. Merit badge counselors must be 18 years of age or older.
3. No substitutions for any requirements are allowed.
4. Blue cards for completed merit badges are provided by Camp Big Horn.
5. Those not completing all requirements for a merit badge will be given partial completion slips.
6. Boards of Review may be conducted in camp if adequate adult leadership is available. Appropriate adult representation on the board, however, is the responsibility of each unit’s leaders.
7. Both adult and youth leaders approve Boy Scout and Varsity Scout advancement.
8. Completing prerequisites for each merit badge by the Scout is highly encouraged and work done before camp is acceptable.
9. Any Scout receiving a merit badge from Camp Big Horn will know the subject matter and will have learned the practical skills associated with the merit badge.

Note: Unit leaders are given an opportunity to review all advancement records before leaving camp and are encouraged to review them at home and give the cards to the unit advancement chairman.
Merit Badge Classes

The teaching of merit badges at Camp Big Horn is an important part of the program. Ensuring that campers receive the highest quality instruction is vital to the integrity of the Scouting program. While at camp Scouts must complete all of the requirements—no more, no less—in order to receive the completed blue card. Scouts who do not complete the merit badge will receive a partial and will be able to complete the merit badge back at home with a local merit badge counselor or Scoutmaster.

Because some of the merit badges offered at Camp Big Horn have requirements that cannot be completed at camp it is important for the Scoutmaster to have each Scout work on these before camp. It is suggested that the Scoutmaster look through the merit badge requirements that each Scout is taking and plan on fulfilling those aspects before camp begins. If the Scout has completed the requirement before camp just send him to class with a note indicating that specific requirement has been completed to your satisfaction. This will allow the counselor award credit which will enable the Scout to earn the badge if the remaining requirements are completed at camp.

Merit badges such as environmental science (solitary observation), astronomy (night observations), weather (out-of-class observations), first aid (teaching others), to name a few, will require extra effort on behalf of the Scout. Many of these requirements can be fulfilled at camp with the assistance of the Scoutmaster during the Open time. Scouts should also read requirements before coming to camp and begin any such requirements prior to coming if they wish to complete the badges at camp.

Camp Big Horn is not a merit badge mill where one pays a fee and gets merit badges automatically. Instead, we offer merit badges as only one part of the overall camp experience. It is recommended that leaders limit their Scouts to three to four merit badges to work on while at camp. This will allow the Scout to participate in other areas of camp that create a well-rounded camp experience. With so much to do outdoors we do not want to see a Scout come to camp and spend the entire week sitting in classes.

Due to BSA policy or because some of the more difficult skill-oriented merit badges require increased strength Camp Big Horn has an age limit requirement for a few merit badges. Scouts must be at 13 years old to take Horsemanship. It is suggested, but not required, that older Scouts take rifle, shotgun and archery as they require strength usually found in boys 13 years and older.

At Camp Big Horn the staff works hard to see that every Scout gets into merit badge classes in which he’d like to participate. Additional staff will be added to accommodate merit badge classes as needed. It is wise to look for merit badges that are not normally offered in your hometown and try for those while at camp. Try new things and look for variety. Proper planning between the Scout and their adult leader and parents will be a big help once the Scout arrives at camp.

In order for Scoutmasters to follow the progress of their Scouts throughout the week it is recommended, but not required, that they come to camp with worksheet packets for the merit badge classes they are taking and also it is recommended to have the merit badge pamphlet. In all of the nature and outdoor skills classes the instructors will be requiring Scouts to show knowledge and advancement by having them fill out their worksheets or take notes. In the traditional classes that follow more of a classroom approach these worksheets are great for note taking and placing the learning squarely on the shoulders of the Scout. Please note that we will not just have a Scout fill out the worksheet packet and then sign off the badge. They are used in class so that the Scoutmaster knows what each Scout has done in class that day. It also helps for a greater retention of knowledge in the Scout. Scouts who take traditional nature and outdoor skills classes that require note taking and who do not wish to use the worksheets will be expected to come to class each day with pen and paper to take notes and complete assignments.

DON’T FORGET TO PRINT OUT THE MERIT BADGE WORKSHEETS TO HELP SCOUTS KEEP THEIR WORK IN ORDER AND TO HELP YOU TRACK THEIR MERIT BADGE PROGRESS WHILE AT CAMP BIG HORN; MAKE SURE TO VISIT THE WEBSITE AT http://www.meritbadge.org/wiki/index.php/Merit_Badge Worksheets TO OBTAIN THESE WORKSHEETS.

MERIT BADGE SIGN-UPS:
Signing up for merit badges and program will be done online with the Doubleknot system.

The unit contact for the reservations will receive instructions and dates as to when the system will open.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
# 2017 CIRCLE X RANCH AT CAMP BIG HORN MERIT BADGES

*OFFERED AT CLASS TIME AND OPEN TIME
**CANNOT BE COMPLETED AT CAMP W/OUT PREREQUISITES DONE PRIOR TO COMING TO CAMP
#SUGGESTED FOR SCOUTS 13 AND OLDER
$APPROXIMATE COST FOR A KIT OR MATERIALS TO BE BOUGHT AT TRADING POST
@OFFERED ONLY AT CLASS TIME
%OFFERED ONLY AT OPEN TIME
&AVAILABLE ONLY ON JOHN WAYNE OUTPOST TREK
^MUST BE 15 YEARS OR OLDER

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1. Scouts who take Fishing will need to commit 1st and 2nd period each day to the class. They can then fill their remaining schedule with classes that are taught 3rd and 4th periods.
2. Scouts who take Fly Fishing will need to commit 3rd and 4th period each day to the class. They can then fill their remaining schedule with classes that are taught 1st and 2nd periods.
3. All Outdoor Sports classes are taught two periods each. This will give the Scouts a total of eight hours dedicated to fulfilling the skill requirements needed to complete the merit badge.
4. Scouts who take BSA Lifeguard will be taking ONLY that class during the week. They will be expected to dedicate themselves to lifeguarding and working on skills during the class time, open time and on Exploration Day.
5. If the box is shaded dark the class is NOT offered that period.

Open Time Merit Badge Classes

Scouts who want to take an extra merit badge or two can if he desires. There is no pre-registration for any open time merit badge class. All he has to do is pick a merit badge taught on that day, show up at the designated area, and work on the merit badge from 2-5 pm. The counselor’s goal is to get as much of the merit badge as possible completed in the three hours provided. Some merit badges will be completed in the allotted time, however some will not, it just depends on the amount and depth of the requirements. Scouts who complete the requirements in the three hours will earn the blue card. Scouts who do not complete the badge will receive a partial blue card and will need to finish it under the direction of their Scoutmaster once they get home. A roll will be kept by the counselor and blue cards will be turned in on Friday night with all of the other merit badges.

Scouts who decide to take a merit badge during this time are expected to show up on time and stay the entire class in order to have a chance to receive a blue card. Scouts who show up for a partial length of time, say an hour and then leave the class will be dropped from the roll and no blue card will be issued for them. If a Scout shows up late to class the instructor will not stop the class and go back over what the Scout has missed. The idea is that if a Scout wants to put in the extra time to earn a badge he is expected to commit to the requirements and time commitment it takes to earn the badge. In reality he is choosing to give up what his friends or the troop is doing that day during the open time in order to earn an extra merit badge.

Below is the open time merit badge schedule for 2017. All locations where merit badges will be taught will be given at camp.

<table>
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<td><strong>DINING HALL</strong></td>
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<td>• Hiking</td>
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<td><strong>OUTDOOR SKILLS</strong></td>
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<td>• Orienteering</td>
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<td>• Wilderness Survival</td>
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<td>• Bird Study</td>
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<td>• Indian Lore</td>
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<td><strong>OBSERVATORY</strong></td>
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<td>• Signs, Signals and Codes</td>
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<td><strong>FIREBIRD LAKE</strong></td>
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<td>• Fishing</td>
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<td><strong>HANDICRAFT</strong></td>
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<tr>
<td>• Art</td>
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<td>• Sculpture</td>
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<tr>
<td>• Basketry</td>
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</table>

1. Due to the advanced nature of the requirements Scouts First Aid and Environmental Science are taught both days as consecutive classes. Scouts must start these classes on Tuesday in order to complete the badge on Thursday.
2. Scouts wanting to pass off any TTFC requirements can do so on Tuesday or Thursday OR work on Tenderfoot, First Class, and Second Class both days. Just show up and tell the instructor what you need to work on.
Explanation of Programs Offerings

Advanced Camper Experience (ACE)

During each summer camp session we offer a program geared toward the camper (14 years and older). The Advanced Camper Experience (ACE) Program gives older Scouts an opportunity to meet others their own age, go on high adventure activities, and experience activities they may have never done before. These Scouts will stay in their Troop campsites, eat, and participate in some Troop program activities and all camp wide activities. The ACE Program can/will take the place of merit badge classes. Those campers who participate in every ACE activity will receive a special recognition at the end of the camping week. However, for those Scouts that want to work on merit badges at camp can do so in the morning and participate in the ACE activities in the afternoon.

<table>
<thead>
<tr>
<th>2017 Camp Big Horn ACE Week at a Glance</th>
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<tbody>
<tr>
<td>Monday</td>
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<tr>
<td>9:30 AM</td>
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<td>2:00 PM</td>
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</table>

These activities are subject to change.

Climbing and Rappelling Program

Camp Big Horn is home to natural rock walls and a top notch man made climbing wall. Begin preparing for a day of rock climbing on a real rock wall by practicing knots, climbing procedures and safety. Scouts who wish to earn the Climbing merit badge will need to sign up for the badge and one other badge during 3rd period because this is a two hour merit badge each day. Scouts who sign-up for this badge will be expected to spend a portion of their open time at the climbing wall during the week working on some of the badge requirements. The climbing wall is open to any Scout 13 years and older or adult who wants to use it during the open time.

COPE Program

Camp Big Horn is home to an eleven element Challenging Outdoor Physical Encounter Course (COPE) that will teach teamwork and challenge each Scout in new ways. The COPE course is open to any Scout 13 years and older or adult who wants to use it during the open time. More information will be provided to Scoutmasters who wish to schedule time for their troop to use the COPE course once at camp.

Fishing Program

Firebird Lake is home to some nice Rainbow Trout that are fun to catch. Camp Big Horn encourages all campers to practice the catch and release method of fishing. Camp Big Horn does not have facilities to clean and prepare fish for eating and San Bernardino County prohibits us from cooking game fish in our kitchen. Anyone wishing to fish can do so. We are able to issue poles and tackle on a limited basis. In order to have a successful fishing adventure at camp, it is advised that you bring your own equipment. We also require that you use barbless hooks for easy release of the fish that you catch. Artificial tackle will be sold in the trading post.

Medical Form: http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx
Handicraft Program

The handicraft program is available to any camper who wishes to use it during the open time. It is a great place for Scouts who are in their first year of Scouting. Most activities have a material cost before the camper can complete the activity. While handicraft classes are taught during the class time they are also taught during the open time. See the open time merit badge schedule for days and times the classes are taught.

Horsemanship Program

Camp Big Horn is home to a world class equestrian center that is available to Scouts and adults who wish to use it. For Scouts who want to participate in the merit badge program during the class time they need to sign-up for Horsemanship and one other badge during 3rd period. Scouts who sign-up for this badge will be expected to spend a portion of their open time at the equestrian center during the week working on some of the badge requirements. During the open time Scouts and units will be able to sign up for trail rides. More information will be given on how to sign your troop up once you get to camp.

Pathfinder Trail to First Class Program

The Trail to First Class program is for all Scouts needing to pass off rank advancement requirements for Tenderfoot, Second Class and First Class. Camp Big Horn offers a merit badge period for teaching the skills required in each rank. If the Scout wants to work on all three ranks he will have to take each of the merit badge periods. We suggest that new Scouts who are focusing on rank advancement take at least one class, as they will meet every day (except Wed.) to work on requirements. For Scouts who have only a few requirements to pass off, it is suggested that they do not sign up for a class, but rather work on their requirements during the open time. If the scouts do take all three periods they will still have time during open time to earn other merit badges.

Please note that Scouts who come to camp as Tenderfoots will not be First Class by the end of the week, but if they attend class every day and work hard during the free-time, they will complete many of the requirements needed to advance. Included in this guide is the form the counselor will use to mark what the Scout has passed off during the week. This will be returned to the Scoutmaster upon check-out on Saturday morning. Once at home, the Scoutmaster can sign the Scouts’ handbooks off according to what has been signed off on the sheet.

<table>
<thead>
<tr>
<th>2017 CAMP BIG HORN PATHFINDER SCHEDULE</th>
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<tbody>
<tr>
<td>Tenderfoot Pathway</td>
</tr>
<tr>
<td>1st Period</td>
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<td>2nd Period</td>
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<td>3rd Period</td>
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<td>4th Period</td>
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<td>5th Period</td>
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<tr>
<td>6th Period</td>
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</table>

5th period will be held from 2:30 pm-3:20 pm daily except for Monday & Wednesday and 6th period will be held from 3:30 pm-4:20 pm daily except for Monday & Wednesday.

**Shooting Sports Program**

Rifle, shotgun and archery ranges are available for use by all campers who have a signed parental release form (Part A of medical form). All participants must participate in a safety orientation from each range instructors prior to using any of the shooting sports equipment. All ammunition and arrows are provided at their respective ranges. There is a $20 per person charge for Shotgun shooting merit badge, which is to be paid for at the trading post once at camp. The cost for all non-merit badge shotgun shooters is $10 for twenty-five shots or an unlimited pass for the week of $30. All .22 ammunition is provided for free at Camp Big Horn. Scouts taking archery must purchase an arrow kit that is sold at the trading post in order to qualify for the merit badge. All shooters are required to show their totem at the ranges in order to shoot. More direction about this will be given once at camp.

**Swimming Program**

Camp Big Horn aquatics center is home to large pool and waterslide that are fun for campers of all ages. The aquatics area is operated in strict accordance with the BSA policies and is used for teaching swimming and lifesaving rank advancement instruction, instructional swimming, general swimming during open time, and rank advancement instruction. If you have scouts that are beginners or non-swimmers, they will have the opportunity, during open time, to work with our waterfront staff to pass their swim check. It is the goal of the camp director and aquatics director for every scout at Camp Big Horn to pass their swim check. To pass the BSA Swim Check you must jump feet first into water over the head in depth. Level off and swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy, resting backstroke. The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, scouts rest by floating.

**Trail to Eagle Program**

The Trail to Eagle program is for all Scouts needing to earn merit badges required to reach the rank of Eagle Scout. Each year Camp Big Horn will offer three Eagle required merit badges. Trail to Eagle is offered as an alternative to open time on the day the class is taught. If the Scout wants to work on all three Eagle merit badges offered this summer he will have to spend his open time in class working, forfeiting personal free-time and any troop activities planned during that time period. It is suggested that older Scouts take these classes. Each class will move at a faster pace than standard merit badge classes, however all requirements that can be taught at camp will be, no more no less. Scouts do not have to earn or attend all three merit badge classes to be involved in Trail to Eagle. If they have already earned one of the badges offered they will be free to enjoy their open time until the day their desired class is taught.

The Trail to Eagle merit badge classes will focus on requirements that can be completed at camp. Many of the requirements for these badges cannot be taught at camp as they require things that the Scout must do on his own. Please know that the counselor will only pass off prerequisites Scouts have completed if they come to class with a note from the Scoutmaster indicating there completion to his level of expectation. Scouts who come to camp without having the prerequisites completed will not earn the merit badge. They will, however, go home with a signed partial blue card that only needs to be dated by their Scoutmaster upon completion of the missing personal requirements. In 2017 Citizenship in the Community will be taught on Tuesday, Communications on Thursday, and Personal Management on Friday, Hiking taught Tuesday, family life on Thursday, and Citizenship in the Nation on Friday.
**TENDERFOOT:**

3a demonstrate the practical use of the square knot ______
3b demonstrate the practical use of the two half-hitches knot ______
3c demonstrate the practical use of the taut-line knot ______
3d demonstrate the proper care, sharpening, and use of the knife, saw, and ax. Describe when each should be used ______

4a show first aid for the following: simple cuts and scrapes, blisters on the hand and foot, minor (thermal/heat) burns or scalds (superficial, or first degree), venomous snakebite, nosebleed, frostbite and sunburn, choking ______
4b describe common poisonous or hazardous plants; identify any in your campsite location. Tell how to treat for exposure to them ______
4c prevent or reduce the occurrence of injuries or exposure listed in (Tenderfoot 4a-b) ______

5a buddy system ______
5b lost on hike or campout ______
5c rules of safe hiking ______

6a record best on following tests:
  - push-ups ______
  - sit-ups or curl-ups ______
  - back-saver sit-and-reach ______
  - 1 mile walk/run ______

7a demonstrate how to display, rise, lower, and fold the U.S. flag ______

8a describe the steps of EDGE ______
8b use EGDE to teach a person how to tie a square knot ______

**2ND CLASS:**

6a demonstrate first aid: object in eye, animal bite, puncture wound, serious burn, heat exhaustion, shock, heatstroke, dehydration, hypothermia, hyperventilation ______
6b hurry cases ______
6c Reduce injuries on campout (2nd Class 6a-b) ______
6d backcountry accidents ______
6e Vehicular accident ______

8a flag ceremony ______
8b explain respect of the flag ______

9a 3-R’s ______
9b bullying ______

**1ST CLASS:**

1b explain principles of Tread Lightly ______
1c pans, utensils, and cooking gear ______
1d procedures of safe handling of food ______
1e garbage disposal ______

2a explain appropriate/not appropriate use fire for cooking ______
2b build a fire ______
2d explain use, set up, and light camp stove ______
2f demonstrate sheep bend knot and use ______
2g demonstrate bowline and use ______

3a demonstrate compass and orient map, meaning of five symbols ______
3b 5-mile hike ______
3c injury prevention on hike ______
3d finding directions day and night w/out compass ______

5a precautions for safe swim ______
5b pass BSA beginner swim test ______
5c demonstrate reaching and throwing water rescue ______
5d avoid contact with victim in rescue ______

**2ND CLASS Cont.:**

6a demonstrate first aid: object in eye, animal bite, puncture wound, serious burn, heat exhaustion, shock, heatstroke, dehydration, hypothermia, hyperventilation ______
6b hurry cases ______
6c Reduce injuries on campout (2nd Class 6a-b) ______
6d backcountry accidents ______
6e Vehicular accident ______

8a flag ceremony ______
8b explain respect of the flag ______

9a 3-R’s ______
9b bullying ______

**1ST CLASS:**

1b explain principles of Tread Lightly ______
2c pans, utensils, and cooking gear ______
2d procedures of safe handling of food ______
2e garbage disposal ______

3a when to use/not use lashings ______
3b demonstrate timber hitch and clove hitch ______
3c demonstrate square, shear, diagonal lashing by joining two poles ______
3d useful gadget ______

4a compass course of 1-mile ______
4b demonstrate GPS ______

6a complete BSA swim test ______
6b safe float trip precautions ______
6c basic parts of watercraft and paddle ______
6d positioning in watercraft ______
6e practice line rescue as tender and rescuer ______

7a bandages demonstration for sprained ankle, head, upper arm, and collarbone ______
7b demonstrate smoke filled room carry and sprained ankle carry ______
7c signals of heart attack and CPR steps ______
7f potable water ______

**TOTIN’ CHIP ______**

**FIREM’N CHIP ______**
# CAMP BIG HORN COMPANY OF LOGGERS

| TROOP #: ____________________ | SM: ______________________ |
| SPL: ______________________ |

## CLIMBER

### 1st Year

<table>
<thead>
<tr>
<th>SCOUT'S NAME</th>
<th>Be a first year camper at Camp Big Horn</th>
<th>Be at least a Tenderfoot Scout by the end of week</th>
<th>Pass swim check or participate in two programs</th>
<th>Participate in a troop hike</th>
<th>Participate in a camp service project</th>
<th>Cooperate with and follow troop leaders in camp</th>
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## CAMP BIG HORN COMPANY OF LOGGERS

<table>
<thead>
<tr>
<th>SCOUT'S NAME</th>
<th>Be a second year camper at Camp Big Horn</th>
<th>Hold the degree of Climber</th>
<th>Be at least a 1st Class Scout by the end of week</th>
<th>Pass swim check &amp; participate in two program activities</th>
<th>Participate in a troop hike</th>
<th>Participate in 30 min of a camp service project</th>
<th>Cooperate with leaders &amp; show leadership in camp</th>
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<tr>
<td>SCOUT’S NAME</td>
<td>Earn BSA Lifeguard or complete Mile Swim or ACE Activity</td>
<td>Participate in troop service project</td>
<td>Complete a Hike Day hike</td>
<td>Attend two adult leader roundtables</td>
<td>Supervise troop waiters for six meals</td>
<td>Assist Scout with MB or participate in Scout advancement at camp</td>
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<td>Pork Chops</td>
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<td>Cereal Bar</td>
<td>Pork &amp; Beans</td>
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<tr>
<td>Juice</td>
<td>Lunch on Trail</td>
<td>Salad Bar</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Steak</td>
<td>Mixed Veggies</td>
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<table>
<thead>
<tr>
<th>Saturday</th>
<th>Friday</th>
<th>Thursday</th>
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<tbody>
<tr>
<td>Oatmeal</td>
<td>French Toast</td>
<td>Oatmeal</td>
</tr>
<tr>
<td>Breakfast Burritos</td>
<td>Bacon</td>
<td>Breakfast Pizza</td>
</tr>
<tr>
<td>Fruit Bar</td>
<td>Hash Brown</td>
<td>Cereal Bar</td>
</tr>
<tr>
<td>Cereal Bar</td>
<td>Fruit Bar</td>
<td>Bagel &amp; Cream Cheese</td>
</tr>
<tr>
<td>Peach</td>
<td>Cereal Bar</td>
<td>Milk</td>
</tr>
<tr>
<td>Fruit Bar</td>
<td>Cereal Bar</td>
<td>Orange Juice</td>
</tr>
<tr>
<td>Milk</td>
<td>Milk</td>
<td>Milk</td>
</tr>
<tr>
<td>Juice</td>
<td>Juice</td>
<td>Juice</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sloppy Joe's Pizza</td>
<td>Tater Tots</td>
<td>Pizza</td>
</tr>
<tr>
<td>Carrot Sticks</td>
<td>Chocolate</td>
<td>Carrots</td>
</tr>
<tr>
<td>Salad Bar</td>
<td>Cookie</td>
<td>Salad Bar</td>
</tr>
<tr>
<td>Punch</td>
<td>Lunch on Trail</td>
<td>Lunch on Trail</td>
</tr>
<tr>
<td></td>
<td>Steak</td>
<td>Steak</td>
</tr>
<tr>
<td></td>
<td>Chicken</td>
<td>Chicken</td>
</tr>
<tr>
<td></td>
<td>Hamburgers</td>
<td>Hamburgers</td>
</tr>
<tr>
<td></td>
<td>Cordon Blue</td>
<td>Cordon Blue</td>
</tr>
<tr>
<td></td>
<td>French Fries</td>
<td>French Fries</td>
</tr>
<tr>
<td></td>
<td>Italian Ice Cream</td>
<td>Italian Ice Cream</td>
</tr>
<tr>
<td></td>
<td>Sandwich</td>
<td>Sandwich</td>
</tr>
<tr>
<td></td>
<td>Milk</td>
<td>Milk</td>
</tr>
<tr>
<td></td>
<td>Punch</td>
<td>Punch</td>
</tr>
<tr>
<td></td>
<td>Italian Icy</td>
<td>Italian Icy</td>
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</table>

<table>
<thead>
<tr>
<th>SUNDAY</th>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
<th>SATURDAY</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Breakfast &amp; Troop Check-out</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td><strong>Jewish services to be held during this period.</strong></td>
</tr>
<tr>
<td>Daily</td>
<td>Daily</td>
<td>Daily</td>
<td>Daily</td>
<td>Daily</td>
<td>Daily</td>
<td>Daily</td>
</tr>
<tr>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
<td>9:00-12:30 PM</td>
</tr>
<tr>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
<td>2:00-6:00 PM</td>
</tr>
<tr>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
<td><strong>Arrive at Forest Lawn</strong></td>
</tr>
<tr>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
<td>2:30-5:30 PM</td>
</tr>
<tr>
<td>Open Time</td>
<td>Open Time</td>
<td>Open Time</td>
<td>Open Time</td>
<td>Open Time</td>
<td>Open Time</td>
<td>Open Time</td>
</tr>
</tbody>
</table>

**Waiter call is 15 minutes before each meal. Please send one waiter for every troop table.**

# CAMP BIG HORN HONOR TROOP AWARD

**Requirements:** To achieve the Camp Big Horn Honor Troop Award, Troop must earn 1000 points.

<table>
<thead>
<tr>
<th>SPL:</th>
<th>Troop#</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th><strong>Title</strong></th>
<th><strong>Description &amp; Equation</strong></th>
<th><strong>Points</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Program Awards</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Inspection Score</td>
<td>Add all five Inspection Scores together and subtract 100 points</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Complete Class A Uniform for Entire Troop including Adults (0 or 50)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Number of days as the highest-scoring troop in your commissioner area. (10 points a day)</td>
<td></td>
</tr>
<tr>
<td>Program Beads</td>
<td>Average Number of Beads per Boy X 5</td>
<td></td>
</tr>
<tr>
<td>Merit Badges</td>
<td>Average Merit Badges per Boy X 30</td>
<td></td>
</tr>
<tr>
<td>Logger Advancements</td>
<td>Scouts who advanced in the Company of Loggers + Number of Boys X 100</td>
<td></td>
</tr>
<tr>
<td>Rank Advancement</td>
<td>Number of Requirements Completed Toward Rank Advancements + Number of scouts under the rank of First Class X 25</td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Subtotal:</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Program Activities</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Opening Campfire, Commissioner Games, Inner-Troop Activity Night, Service Project, Flag Ceremony, Hike Day, Commissioner Campfire, Camp Wide Games, Honor Trail, Closing Campfire</td>
<td></td>
</tr>
<tr>
<td><strong>Elective Activities</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Troop organized service project must be approved by Ranger, Troop Shoot, Polar Bear on Thursday Only (0 or 50)</td>
<td></td>
</tr>
<tr>
<td><strong>Shooting Sports</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys in Dime Club X 100 (Using a scope)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys in Dime Club X 250 (Not using a scope)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys in the Donut Club</td>
<td></td>
</tr>
<tr>
<td><strong>Waterfront</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys who passed the swim check during week X 100</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys who completed the mile swim X 250</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys who became certified BSA Life Guard X 500</td>
<td></td>
</tr>
<tr>
<td><strong>ACE</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of boys who completed the entire ACE Program X 500</td>
<td></td>
</tr>
<tr>
<td><strong>Extreme Activities</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Percent of troop who went on a hike more than 10 miles X 200</td>
<td></td>
</tr>
<tr>
<td><strong>Adult Leaders</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Have at least one adult leader at every Round Table (0 or 50)</td>
<td></td>
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<tr>
<td></td>
<td>Have at least one adult leader take Safe Swim Defense/Safety Afloat (0 or 50)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Have at least one adult leader complete FOS or IOLS Training (0 or 50)</td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Subtotal:</strong></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Add both subtotals together to get total points.</td>
<td><strong>TOTAL:</strong></td>
</tr>
</tbody>
</table>

**Need Help Understanding the Percents?**

Example: Percent of troop who went on a hike more than 10 miles X 200

**Step 1:** 3 divided by 25 = .12  
**Step 2:** .12 X 200 = 24 points

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**Medical Form:** [http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx](http://www.scouting.org/jamboree/Home/HealthandSafety/ahmr.aspx)
CAMP BIG HORN HIKE PLAN

Once turned in plans are FINAL and cannot be changed.

Troop # ________________ Camp Friend(s): ________________________________
Primary Adult (21+): ___________________ Commissioner: _________________
Secondary Adult (18+): ___________________ Number in Group: ________
Destination and planned stops: _________________________________________

Total # lunches _______ Turkey _______ Ham & Cheese_______ PB&J _______

**All hikers must have TWO sandwiches. Please include troop friends and all mem-
bers of your group in the count.

________________________________________________________________________

________________________________________________________________________
Map & Directions to Forest Lawn Scout Reservation

Plan on a 20 to 30 minute drive from the Lake Arrowhead Village to the camps at FLSR.

3) Just past Fire of the World High School, turn left onto SR-173 towards Lake Arrowhead.
4) Continue for 1.5 miles to the first Stop Sign and turn right continuing on SR-173 towards Cedar Glen.
5) Continue for 1.6 miles (look on the right for the Cedar Glen Gas Stop and Go) and turn right onto Hook Creek Road before passing the gas station.
6) Continue on Hook Creek Road for 1 mile. Look for the Forest Lawn Scout Reservation Sign on the right as you come to the last at the bottom of the steep hill.
7) Turn right into FLSR and continue for another 3 to 4 miles past the entrance sign to reach your camp (see the next page for a map of camp locations).